Board 1
North Deals
None Vul

	♠ 8 7 2 ♥ A K Q 10 8 7 ♦ K 8 7 ♣ 4	
♠ K 9 5 3 ♥ 6 5 ♦ 9 6 5 ♣ K Q 10 6	N W E S	♠ A J 10 ♥ 4 3 2 ♦ Q J 10 2 ♣ 9 5 3
12 **8 8** **12**	♠ Q 6 4 ♥ J 9 ♦ A 4 3 ♣ A J 8 7 2	

West	*North*	*East*	*South*
	1 ♥	Pass	2 ♣
Pass	2 ♥	Pass	2 NT
Pass	3 ♥	Pass	4 ♥
All pass			

4 ♥ by North
Lead: ♦ Q

Over North's 1 ♥ opening, South bids 2 ♣ (game-forcing). With a good six-card suit, North naturally rebids 2 ♥. When South shows a balanced hand with their 2 NT rebid, North can see that NT is not ideal with a stiff club and three small spades. 3 ♥ suggests game in hearts and South is happy to be in 4 ♥, knowing their side has at least an 8-card fit and partner has good trumps.

Declarer needs to win the lead in hand (keeping the ♦ A as a key entry to dummy) and play on clubs immediately to set up the 5th club for their 10th trick.

Play theme: Entry management

EBED Silver Lesson 5 - Play Hands

Board 2
East Deals
N-S Vul

	♠ J 6 ♥ 8 5 4 3 2 ♦ K 8 3 2 ♣ 6 2	
♠ A K 3 2 ♥ A ♦ 9 7 4 ♣ K 7 5 4 3	N W E S	♠ 9 7 4 ♥ K Q J 10 6 ♦ Q 6 5 ♣ A 8
4 **14 12** **10**	♠ Q 10 8 5 ♥ 9 7 ♦ A J 10 ♣ Q J 10 9	

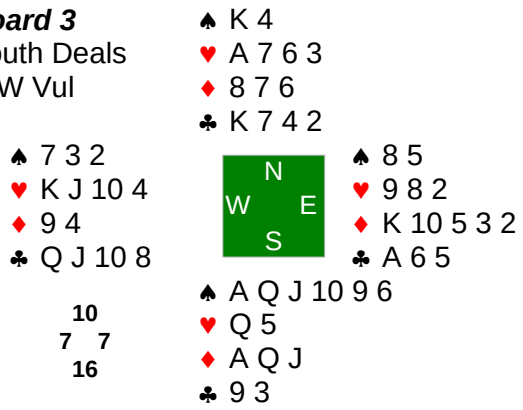
West	*North*	*East*	*South*
		1 ♥	Pass
2 ♣	Pass	2 NT	Pass
3 NT	All pass		

3 NT by East
Lead: ♣ Q

Declarer must be careful to win the lead in dummy so they can unblock the ♥ A before reaching their hand with ♣ A to cash their remaining heart tricks.

If they accidentally win the lead with the ♣ A, there is now no sure entry back to hand after unblocking the ♥ A.

Board 3
South Deals
E-W Vul



West	*North*	*East*	*South*
			1 ♠
Pass	1 NT	Pass	3 ♠
Pass	4 ♠	All pass	

4 ♠ by South
Lead: ♣ Q

Over North's 1 NT response, South rebids 3 ♠ to show a non-minimum hand (16-18 points) with six (or more) spades. North now knows their side has at least an 8-card fit in spades and enough values for game, thus they bid the game in 4 ♠ which concludes the auction.

The defence take the first two club tricks. In order to to make the contract, declarer must use the ♠ K and ♥ A as entries to finesse in diamonds twice. To guard against West being short in diamonds, first cash a top spade in hand, cross to the ♠ K, then play a diamond to the ♦ Q (or ♦ J). When this holds, draw the remaining trump before crossing to the ♥ A and repeating the diamond finesse.

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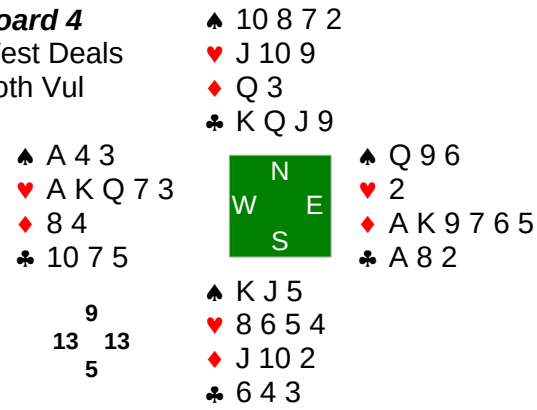
Board 4
West Deals
Both Vul



West	*North*	*East*	*South*
1 ♥	Pass	2 ♦	Pass
2 NT	Pass	3 NT	All pass

3 NT by West
Lead: ♣ K

Declarer can count 7 top tricks and the most likely chance of making the contract is to bring in the diamond suit. A 3-2 break in diamonds is a 68% chance.

As declarer only has a doubleton diamond, they must duck the first round of diamonds (not caring which opponent wins this). Win the lead in dummy (North might find a spade switch if declarer ducks the ♣ K) and play a diamond from dummy at trick 2.

Board 5

North Deals
N-S Vul

	♠ A K Q 9 5 ♥ 10 9 2 ♦ K 8 7 ♣ 9 8	
♠ J 2 ♥ K 4 ♦ Q J 10 6 2 ♣ 6 4 3 2	N W E S	♠ 10 8 4 3 ♥ Q 6 5 ♦ A 9 4 ♣ 10 7 5
12 **7 6** **15**	♠ 7 6 ♥ A J 8 7 3 ♦ 5 3 ♣ A K Q J	

West	*North*	*East*	*South*
	1 ♠	Pass	2 ♥
Pass	3 ♥	Pass	4 ♥
All pass			

4 ♥ by South
Lead: ♦ Q

Over North's 1 ♠ opening, South bids 2 ♥: natural (showing a 5+ suit) and game forcing. North raises this to 3 ♥, promising at least three-card support for partner's suit. With two small diamonds, South is happy to conclude the auction by bidding game in 4 ♥.

The defence take the first two diamond tricks and declarer ruffs the 3rd round of diamonds. In order to make the contract, declarer must take the double finesse in trumps (75% chance) by crossing to dummy twice in spades.

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Board 6

East Deals
E-W Vul

	♠ K 4 2 ♥ 5 4 ♦ A 6 3 ♣ J 10 8 6 2	
♠ J 9 5 ♥ 7 6 ♦ K 5 4 ♣ A K Q 9 3	N W E S	♠ A Q 10 6 3 ♥ K Q J 10 9 ♦ 9 8 ♣ 7
8 **13 12** **7**	♠ 8 7 ♥ A 8 3 2 ♦ Q J 10 7 2 ♣ 5 4	

West	*North*	*East*	*South*
		1 ♠	Pass
2 ♣	Pass	2 ♥	Pass
2 ♠	Pass	3 ♥	Pass
4 ♠	All pass		

4 ♠ by East
Lead: ♦ Q

Over East's 1 ♠ opening, West bids 2 ♣ (game-forcing). East rebids 2 ♥ (natural), over which West bids 2 ♠ to confirm 3-card support for partner's first suit. East rebids 3 ♥ to further describe their hand - now showing at least 5-5 in the majors. West, with a minimum hand, chooses to sign off in the spade game.

The defence take the first two diamond tricks and declarer can see that they will lose the ♥ A as well. To make the contract, they will need to take the spade finesse and hope North has the ♠ K. However, with only one entry to dummy (in clubs), declarer must be careful to run the ♠ J when taking the spade finesse, so that the entry remains in dummy to repeat the finesse.