Board 1

North Deals
None Vul

	♠ K 10 6 5 3 2 ♥ 9 8 7 ♦ A 9 ♣ 10 2	
♠ J 4 ♥ K Q 6 4 ♦ K Q 8 7 6 ♣ 8 4	N W E S	♠ 9 8 ♥ A J 10 ♦ J 5 4 3 ♣ K Q J 9
7 **11 12** **10**	♠ A Q 7 ♥ 5 3 2 ♦ 10 2 ♣ A 7 6 5 3	

West	*North*	*East*	*South*
	2 ♠	Pass	3 ♠
Pass	Pass	Pass	

3 ♠ by North
Lead: ♣ K

With a six-card suit and 5-9 points, North has the right hand for a weak two opening. South does not have enough points to look for Game. However, 3 ♠ is not an invitation. Instead, it shows three-card support with the idea of making it difficult for the opposition to enter the bidding.

Declarer should win the ♣ A and immediately play another club. The only way to make the contract is to set up dummy's club suit, using trumps as entries to dummy. A red-suit loser can then be discarded on the 5th club.

Play Theme: Setting up dummy's suit.

EBED Silver Lesson 3 - Weak Twos

Board 2

East Deals
N-S Vul

	♠ J 10 4 2 ♥ 6 5 ♦ 8 7 6 ♣ K J 8 6	
♠ A 7 3 ♥ A 7 ♦ A K 5 3 2 ♣ Q 3 2	N W E S	♠ Q 8 6 ♥ K Q J 9 8 2 ♦ 10 ♣ 10 7 4
5 **17 8** **10**	♠ K 9 5 ♥ 10 4 3 ♦ Q J 9 4 ♣ A 9 5	

West	*North*	*East*	*South*
		2 ♥	Pass
2 NT	Pass	3 ♠	Pass
4 ♥	All pass		

4 ♥ by East
Lead: ♦ Q

With more than 15 points, West bids 2 NT (asking partner to describe their hand further) after East has opened a weak two. East can bid 3 ♠, showing a good suit and 8-10 points.

After winning the lead, declarer should play a second top diamond discarding a club, followed by a diamond ruff in hand. The ♥ K and ♥ A should follow. Now declare can ruff one more diamond setting up the fifth card in this suit for a spade discard (the ♠ A serving as entry to the long diamond).

Board 3

South Deals
E-W Vul

	♠ Q 10 ♥ A J 8 5 3 ♦ A K 6 ♣ Q 3 2	
♠ 6 3 ♥ K 10 9 ♦ Q 10 5 3 ♣ J 10 9 5	N W E S	♠ 7 5 4 ♥ Q 6 4 2 ♦ J 7 2 ♣ A K 6
16 **6 10** **8**	♠ A K J 9 8 2 ♥ 7 ♦ 9 8 4 ♣ 8 7 4	

West	*North*	*East*	*South*
			2 ♠
Pass	2 NT	Pass	3 ♠
Pass	4 ♠	All pass	

4 ♠ by South
Lead: ♣ J

With at least 15 points, North can bid 2 NT as a try for game. South responds 3 ♠, showing a good suit and 8 points. North's weak club suit is not ideal for no trumps; 4 ♠ should be preferred - the partnership has an 8-card fit and the QT of spades are both good cards.

Declarer loses the first three club tricks. The only chance of making the contract is to set up the fifth round of hearts. Declarer should set about this at the first opportunity before drawing trumps. The ♠ Q and ♠ 10 will be needed as entries.

EBED Silver Lesson 3 - Weak Twos

Board 4

West Deals
Both Vul

	♠ 8 7 5 ♥ K Q J ♦ Q 9 7 3 2 ♣ K J	
♠ Q J 10 9 4 3 ♥ 9 7 ♦ J 5 ♣ Q 5 2	N W E S	♠ A K 6 ♥ A 8 6 5 4 ♦ A 8 ♣ 9 4 3
12 **6 15** **7**	♠ 2 ♥ 10 3 2 ♦ K 10 6 4 ♣ A 10 8 7 6	

West	*North*	*East*	*South*
2 ♠	Pass	2 NT	Pass
3 ♣	Pass	3 ♠	All pass

3 ♠ by West
Lead: ♥ K

With 15 high card points, good trump support and a diamond doubleton, East should bid 2 NT after West opens a weak two. West shows a minimum hand by responding 3 ♣, over which East signs off in 3 ♠.

Declarer should win the opening lead and immediately continue hearts to set up a trick in this suit. Note that it would be a mistake to draw trumps as this suit is needed for entries to ruff the heart suit good.

Board 5

North Deals
N-S Vul

	♠ 5 3 ♥ Q 10 5 ♦ A K 6 5 4 3 ♣ 7 6	
♠ A K 10 7 ♥ 8 6 2 ♦ J 2 ♣ Q 9 5 2	N W E S	♠ Q J 8 6 4 2 ♥ 9 ♦ Q 9 7 ♣ A 10 8
9 **10 9** **12**	♠ 9 ♥ A K J 7 4 3 ♦ 10 8 ♣ K J 4 3	

West	*North*	*East*	*South*
	2 ♦	Pass	2 ♥
Pass	4 ♥	All pass	

4 ♥ by South
Lead: ♠ A

Over North's 2 ♦ opening, South responds 2 ♥. This shows a six-card suit or very good five-card suit.

When partner has opened a Weak Two, a new suit at the two-level is constructive but not game-forcing (North is allowed to pass with no fit), while a new suit at the three level would be game-forcing (ie partner must not pass). With a maximum weak-two opening and three-card support in hearts, North can bid game in 4 ♥.

South can can ruff the likely spade continuation and draw one round of trumps with the ♥ A. Now declarer can play ♦ A, ♦ K, and ruff a diamond high in hand to set up the suit, then draw trumps ending in dummy to enjoy the good diamonds.

EBED Silver Lesson 3 - Weak Twos

Board 6

East Deals
E-W Vul

	♠ 5 3 ♥ J 8 ♦ 9 8 7 4 ♣ A K 7 6 4	
♠ A K J 8 2 ♥ K 9 ♦ Q 6 3 ♣ J 5 3	N W E S	♠ Q 10 6 4 ♥ A 7 5 4 3 2 ♦ J 5 ♣ 2
8 **14 7** **11**	♠ 9 7 ♥ Q 10 6 ♦ A K 10 2 ♣ Q 10 9 8	

West	*North*	*East*	*South*
		Pass	Pass
1 ♠	Pass	3 ♠	Pass
4 ♠	All pass		

4 ♠ by West
Lead: ♣ A

With a four-card spade suit and a weak six-card suit, East should not open 2 ♥. When West opens 1 ♠, East can add three points for the singleton, one for the doubleton and bid 3 ♠ (invitational with four spades). With 14 points, West is happy to accept the game invite.

If one is dealt the ace and king in suit, it is normally right to lead it. Declarer can make the contract by drawing trumps and setting up the heart suit. Note that 4 ♥ should not make as the defence can take two diamonds, a club, and a trump.