Club Director's Assessment Course



QUIZ 1 Please detach the last 3 pages to use as your answer sheets

This quiz is to be attempted at home before you come to the course. Answers should be handed in when you arrive. You can use your law book and blue book for reference.

Time allowed: no fixed limit but about 1 hour is the norm.

		Meaning	Alert/Announce/neither	Blue Book reference
a)	<u>2*</u>	Acol 23+ points		
b)	1NT pass <u>2♥</u>	Transfer to spades		
c)	1♥ pass 3♥ pass <u>4</u> ♣	Long suit trial bid		
d)	1NT double 2▲ double	Penalties		
e)	<u>2</u> ▲	6-card suit, 5-9 HCPs		
f)	<u>4*</u>	Opening bid showing a strong pre-empt in hearts		
g)	1♠ pass <u>4</u> ♣	Splinter, showing spade support and shortage in clubs		
h)	<u>1</u> *	May be only a 2-card suit		

1) Should the underlined call in these auctions be alerted or announced or neither.

(1/2 mark for each correct answer + 1/2 mark for a BB r eference. Max 8 marks)

Questions are true/false (1 mark for the answer, 1 for the law reference)

2) Dummy has ▲QJ2 ♥KQ3 ♦Q43 ♣Q2 left and won the last trick with ▲K. Clubs are trumps. Declarer now asks for the Q, after which dummy asks; 'which queen'?

Declarer may choose any of them.

TRUE		FALSE	Law references:
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3) East opens 2♦ (weak two in diamonds) out of turn and not accepted. North to call opens with 1♣ and East overcalls with 1♦.

West has to pass for one round only.

TRUE FALSE Law references:

4) East opens 2+ (weak and a transfer for hearts) out of turn and not accepted. West to call.

West has to pass for one round only.

TRUE FALSE Law references:							
5)	W	Ν	Е	S			
pass pass							
South passes out of turn; that call is not accepted.							
South has to pass for one round only.							

 TRUE
 FALSE
 Law references:

6) When a defender during play names a card belonging to his hand without simultaneously playing it that card becomes a penalty card.

TRUE FALSE Law references:

7) A player should shuffle his cards before putting them back in the board.

TRUE FALSE Law references:

8) In a Mitchell movement with NS stationary, North and South are primarily responsible for maintaining proper conditions at the table

TRUE FALSE Law references:

9) As long as consecutive cards are not dealt to the same pile, any way of dealing 13 cards to each player (ok...face down) is legal.

		TRUE		FALSE	Law references:
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10) Declarer (South) playing in $4 \ge 6$ towards 4 = 753 = 25 = 43 in dummy intending to trump. Left hand opponent (West) plays 46. Declarer says 'small spade' then notices the 46 and says 'no, I mean the 7'. The change to the 7 is allowed.

IRUE FALSE Law references:	TRUE			
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11) In an uncontested auction N: 2♣ S: 2♥; N: 4NT S 4♥. S thought he was replying to 4♣ Gerber where 4♥ would show one ace.

S can change his call to 5 • because that would show a one ace response to Blackwood.

TRUE FALSE Law references:		TRUE		FALSE	Law references:
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12) North bids 1NT out of turn. It is not accepted and North subsequently passes throughout. East ends up declarer in 4. East can ask South to lead a specified suit.

TRUE FALSE Law references:

13) During play dummy may ask a defender about a possible revoke before it becomes established.

	TRUE		FALSE	Law references:
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14) Declarer leads from hand when the lead is in dummy. The defenders cannot agree where they want the lead from. In case of dispute the first one to speak commits the partnership.

I RUE FALSE Law references:

15) After a long and complicated auction South plays in 4 doubled. West leads A and the bidding cards are put away. Declarer plays a singleton club from dummy and right hand opponent follows with a small club. At this point declarer can ask who doubled.

TRUE FALSE Law references:

16) West opens 1NT (12 to 14). North hesitates for some time (which is agreed) and passes. East passes and South bids 2♠ holding ♠Q107653 ♥K7 ♠K7 ♣432.

Without waiting for the auction or play to finish the TD stops the board being played and says that the board is cancelled and awards 40% to NS and 60% to EW. This is this the correct ruling.

		TRUE		FALSE	Law references:
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17) The following traveller is for Board 2 of a 7 table Mitchell movement

	BOARD NUMBER 2											
Pair	No.	Contract			North	/South						
N/S	E/W	and results	tricks	by	plus	minus	Match	Points				
1	11	4	10	Ν	620							
2	13	All pass			All pa	SS						
3	15	3🛩	5	Ε	200							
4	17	4	9	Ν		100						
5	12	2 🛦	11	Ν	200							
6	14	4 ∧ x	10	Ν	790							
7	16	4	11	Ν	650							

Match point the traveller.

18) During a later round N/S Pair 1 are playing against E/W Pair 15. They play the first two boards of the round so slowly that there is not enough time for them to play the third board. The TD stops them from playing the board.

Which is the correct way for the board to be scored?

- a) The TD enters 'Not Played' onto the traveller or into the 'BridgeMate', so no result is recorded.
- b) The TD enters 'Average' to both pairs onto the traveller or into the 'BridgeMate'.

(2 marks)

Max mark = 42

(2 marks)